White Knight Chronicles 2 Servers Back Up



i have no idea if this is true, but i have heard that the servers will come back with an update. i could very well be wrong, but i think i found something pretty interesting about it. the guy who runs the everquest servers told me about it, and a few other mods told me about it as well. i don't know if the release date is just a thing that he did for the website and forums. i don't know what the release date is, but i'm sure he'll post it sometime. but when i asked him about it, he told me it's going to be on the same date as the service..if he even runs the server on the same day the service is released. it seems that the team is already on it, they'll make a huge announcement in the beginning of april

and after that they'll start implementing the servers. really? if so that's pretty cool, i'm looking forward to some new content and to try this game out. the enemies might not be as strong as in the original, but can be a lot of fun. the best part about the combat was how it felt like each weapon had a totally different feel and style to it, almost like an art. so that part will be great to have back. i can't help but feel as though they screwed up with this game, especially with the lack of advertising i'm not aware of the game earlier so it would have been nice for someone to say hey you want to download this game. it all had a rather bad feeling to it, like they didn't have the best support possible. not to mention that the game was released at the worst possible time with the servers on the verge of shutting down. it's not like they could have waited a few months, worked on the game some more and then released it without the servers again. i'm glad to see that the servers will be going back, just wish they would have pushed the new content out a little more sooner. it could still turn out pretty well in the end though, especially with a good final boss that will send players into fits of laughter. at least they gave the main storyline a second chance with the sequel, which only made it a more enjoyable experience since we got to see more of that almost irritating character, eili. if they do decide to work on the next game, i'd say they should try again the way white knight chronicles did, because it was a decent game despite what everyone said about it before and its combat was rather unique for the kind of rpg it was.

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